

KEVIN KHEMANANDO KANComputer Science

ORGANIZATION EXPERIENCE

Dhamma & Social Division Officer(Pengurus), Keluarga Mahasiswa Buddhis Dhammavaddhana(KMBD) November 2024 - Now

Kathina Puja 2568 B.E./2024 Dayaka Volunteer

 Assisted in organizing the Kathina Puja ceremony by coordinating the movements of the bhante and discreetly signaling sermon (khotbah) timing to ensure a smooth and respectful flow of the event. Played a key supporting role in maintaining the schedule and atmosphere of the religious proceedings.

Fangshen 2024 Event Division

 Served in the Event Division for a fangshen event ceremony, responsible for surveying and selecting appropriate animals in accordance with ethical and religious guidelines. Ensured the smooth execution of the event by coordinating logistics and maintaining adherence to Buddhist principles.

Samsung Innovation Campus Batch 6 2024/2025

 Successfully passed the initial Logic Test and advanced to complete Stage 1 of the program, focusing on the fundamentals and practical applications of Artificial Intelligence

CONTACT



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<u>Github</u>

PORTFOLIO WEBSITE

ABOUT ME

I am a computer science student at Bina Nusantara University with a strong interest in technology and software development. Over the past few semesters, I've built a solid foundation in programming especially in Java and Python and have gained hands on experience with web development tools like HTML, CSS and a some JavaScript.

With a strong desire to learn and grow, I am seeking internship opportunities that will allow me to apply my knowledge in real world projects, contributing to impactful solutions, and continue developing as a future technology professional.

STRENGHTS

- Java
- Python
- HTML & CSS
- SQL
- JavaScript
- 0

OTHER STRENGTHS

- Axure RP
- Teamwork
- Communication
- Mandarin

EDUCATION

Narada Senior High School, Bina Nusantara University Bachelor of Science in Computer Science Cumulative GPA: 3.16 Expected Graduation: 2027

Relevant Coursework: Data Structures, Calculus, Software Engineering, Object Oriented Programming, Database Technology, Game Programming, User Experience, Software Engineering,